



# FRENCH - Progression Year by Year

Cross themes: English, Maths, Science, History, Geography, Art, Drama, Music and RHW

## Y3

Half Term	Topic	Level 1 – Words & Familiar Phrases
Autumn 1	Greetings	Introduction of basic words, phrases & culture
Autumn 2	Alphabet	Letters, phonics, grammar, giving your name & spellings
Spring 1	Numbers 1-12	Recognise and count numbers, saying your age & Euros
Spring 2	Colours	Vocabulary building and spelling patterns
Summer 1	Animals	Vocabulary building and introduction to gender and articles
Summer 2	Tourism Project	Cultural understanding and revision of all learnt PVG so far

## Y4

Half Term	Topic	Level 2 – Building A Phrase → A Short Sentence
Autumn 1	Numbers 13-31	Recognise numbers, number patterns & Euros
Autumn 2	Dates & Birthdays	Structure of dates and start of building a phrase
Spring 1	Food	Building a phrase: Subject + verb + noun
Spring 2	Likes / Dislikes	Practise building a phrase: Subject + verb + nouns (plurals)
Summer 1	Descriptions	Building a more detailed phrase: Subject + verb + noun phrase
Summer 2	Family Project	2-3 detailed phrases + gender agreement

## Y5

Half Term	Topic	Level 3 – One → Two Sentences
Autumn 1	Numbers 32-60	Recognise numbers & number patterns and telling the time
Autumn 2	My Body	Subject + new verbs + prepositions + short sequence
Spring 1	Clothes	Subject + new verb + noun with gender/article agreement
Spring 2	In Town	Subject + new verbs + prepositions
Summer 1	Weather	Fronted adverbial + subject + verb + noun
Summer 2	Festival Project	Independent research of cultural information + presentation

## Y6

Half Term	Topic	Level 4 – A Short Paragraph
Autumn 1	Numbers 60-100 & Shopping	Recognise numbers, complex number patterns & Euros
Autumn 2	School	Extending sentences using conjunctions
Spring 1	Where I live	Building more complex phrases
Spring 2	Leisure Time	Building a short paragraph
Summer 1	Who am I?	Independent short paragraph - new adjectives + prior PVG
Summer 2	Spanish	Learn a different language to enhance knowledge of MFL